FINANCE COMMITTEE – WORK PROGRAMME 2021 - changes from April 2021 iteration highlighted in yellow

	Jun-21	Jul-21	Sep-21	Oct-21	Nov-21	Dec-21	Jan-22	Feb-22
Budget Setting Process & Medium-Term Financial Planning		Update on Budget setting approach for 22/23			The Finance Committee's Estimate Report	Capital Funding- Prioritisation of 2022/23 Annual Capital Bids Autumn Budget- local government		City Fund Budget Report & MTFP Strategy City's Cash Budget Report & MTFP Strategy BHE Budget Report & MTFP Strategy
Effective Financial Management Arrangements for The City Corporation		Capital Outturn Report Q1 Budget monitoring Provisional outturn report	City Re Limited – Performance Monitoring Provision for Bad and Doubtful Debts	Q2 Budget monitoring	Capital Projects- Forecasting		Q3 Budget monitoring	Capital Projects- Forecasting
Financial Statements		Draft city fund and pension fund statement of accounts	City Fund and Pension fund financial statements – Audit completion (Dependent on Audit delivery- risk flagged by BDO)	Draft BHE Annual Report & Financial Statements	City's Cash Financial Statements Open Spaces and sundry trust annual reports and financial statements			
Finance Committee as a Service Committee	Central Contingencies Risk Management – Quarterly Report City Procurement Q Update Updated Modern Slavery Statement Annual Waiver Report	Central Contingencies Risk Management - Monthly Report IT Division Q Update	Central Contingencies Risk Management Monthly Report FSD Quarterly Update Business plan update	Central Contingencies Risk Management – Quarterly Report City Procurement Q Update Update on Supplier Diversity Action Plan Responsible Procurement Policy Commitments and high level action plan	Central Contingencies Risk Management - Monthly Report IT Division Q Update	Central Contingencies Risk Management Monthly Report FSD Quarterly Update CHB 22-23 Business Plan	Central Contingencies Risk Management – Quarterly Report City Procurement Q Update	Central Contingencies Risk Management - Monthly Report IT Division Q Update